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# HoD-FP Algorithm for Unlimited Sensing: Where Time Meets Frequency

Ruiming Guo and Ayush Bhandari

Dept. of Electrical and Electronic Engg., Imperial College London, SW7 2AZ, UK.  
{ruiming.guo,a.bhandari}@imperial.ac.uk

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## Abstract

Bridging the gap between theory and practice, the Unlimited Sensing Framework (USF) enables simultaneous enhancement of dynamic range and digital resolution within a fixed bit budget—an outcome unattainable with conventional sampling paradigms, which typically suffer from either signal clipping or loss of resolution. At the heart of USF lies non-linear folding in the analog domain, resulting in modulo samples and giving rise to a new class of signal recovery problems. In response, several time- and frequency-domain recovery algorithms have been proposed in recent years. In this work, we introduce a non-trivial hybridization that adopts a best of both (time-frequency) worlds approach, leading to the Higher-Order Fourier–Prony (HoD-FP) Algorithm. The HoD-FP not only refines the underlying sampling criteria but also achieves state-of-the-art signal recovery performance. We validate our method through different hardware experiments, demonstrating considerable reduction in sampling rate and dynamic range extension over existing techniques.

## Index Terms

Analog-to-digital conversion, modulo non-linearity, sampling, signal sparsity, unlimited sensing framework.

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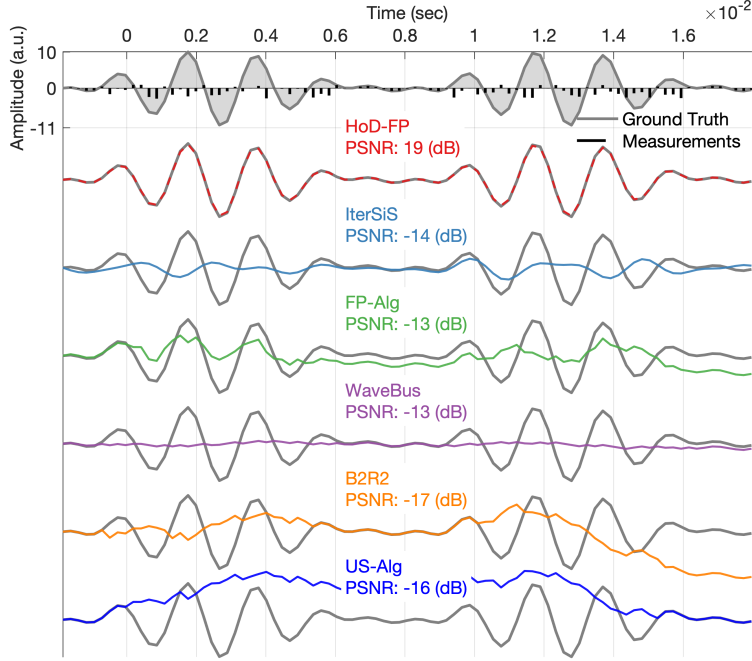


Fig. 1: Hardware Experiment: Extreme Sampling Conditions. We benchmark our HoD-FP method with existing approaches, including IterSiS [13], FP-Alg [3], WaveBus [14], B2R2 [15] and US-Alg [2]. We use the same signal waveform that was reported in Fig. 8 (Experiment 4) in [3], while pushing down the sampling rate as low as  $3.42 \times$  Nyquist-rate. Configured with  $5.16 \times$  dynamic range extension, this yields dense, closely-spaced folds ( $M = 39$ ) in the measurements ( $N = 89$ ), resulting in failures of existing approaches. Despite these algorithmic challenges, the proposed HoD-FP algorithm achieves accurate signal recovery using 6-th order difference, demonstrating its noise resilience and practical efficacy.

## I. INTRODUCTION

The Unlimited Sensing Framework (USF) [1]–[3], introduces a fundamentally new paradigm for analog-to-digital conversion (ADC), offering tangible advantages over conventional methods. What’s radically different about USF? Any signal or sequence, say  $g$ , can be decomposed into an integer part (IP) or  $\lfloor g \rfloor \in \mathbb{Z}$  and a fractional part (FP) or  $\llbracket g \rrbracket \in [0, 1)$ :

$$\text{Signal} = \text{Integer Part} + \text{Fractional Part} \equiv g = \lfloor g \rfloor + \llbracket g \rrbracket$$

In engineering terms, the IP corresponds to the time- and amplitude-quantized digital signal, while the FP is typically regarded as undesirable quantization noise. USF pivots on a key mathematical insight: **for smooth signals, the fractional part encodes the integer part**. This redefines signal acquisition, representation and processing by enabling recovery of  $\lfloor g \rfloor$  directly from sampled quantization noise,  $\llbracket g \rrbracket$ . Since the IP can be arbitrarily large ( $\lfloor g \rfloor \propto g$ ), conventional ADCs face a fundamental constraint: with a fixed bit budget, one must choose between maximizing dynamic range (to avoid clipping) or achieving high digital resolution—but not both. In contrast, by digitizing only the FP or  $\llbracket g \rrbracket \in [0, 1)$ —or equivalently, the modulo signal—USF eliminates this trade-off. This translates to simultaneous capture of high-dynamic-range (HDR) signal with high-digital-resolution (HDRes). The boost in HDRes implies higher data quality offering clear benefits for the recovery algorithms.

Starting with [3], the development of modulo ADCs [4]–[6] within the USF has led to both quantitative and qualitative performance upgrades, for instance, a 60x improvement in dynamic range [5]; a 10 dB reduction in quantization noise floor in radar [7] and tomography [8]; a 30 dB enhancement in Signal-to-Noise and Distortion (SINAD) [5]; support for higher-order modulation schemes in MIMO communications [9]; self-interference cancellation [10]; a 1200x downsampling factor in sub-Nyquist spectral estimation [11]; and improved signal and gesture classification accuracy [12].

**Challenges and Related Works.** Decoding the original HDR signal from the folded samples necessitates the novel mathematical algorithms. The existing approaches, also see Fig. 1, can be broadly categorized into two groups: 1) Time-domain approaches, starting with Unlimited Sampling algorithm (US-Alg) [1], [2], [4], linear prediction [16], unlimited one-bit (UNO sampling) [17], and WaveBus [14]. Such methods feature *DR compressibility* with recovery independent of the input DR e.g. US-Alg, and 2) Fourier-domain

approaches such as the “Fourier–Prony” algorithm (FP-Alg) [3] leverage sparse priors. These methods exhibit noise resilience, but require a sampling rate that depends on the dynamic range (DR). Although FP-Alg delivers competitive performance, its sparsity assumption over modulo-induced folding limits DR compressibility, as the number of folds translates into unknown frequencies during parameter estimation.

**Time-Frequency Hybridization Approach.** Just as genetic hybridization yields advantageous traits by combining different gene pools, our algorithmic hybridization fuses time- and frequency-domain approaches to leverage complementary strengths for enhanced recovery performance. On one hand, higher-order differences (HoD) acting on  $\lfloor g \rfloor$  in FP-Alg induce higher folds, increasing the number of unknown parameters and thus complicating the recovery problem. On the other hand, as shown in US-Alg, the same HoD operation is instrumental to the ethos of “unlimited sensing,” enabling arbitrary HDR recovery. To construct a hybridized approach, we introduce HoD into FP-Alg. While this initially increases the parameter space, we mitigate the resulting complexity through non-linear filtering, by injecting the modulo operator into the recovery process. This reduces the effective number of unknowns while achieving HDR capabilities in FP-Alg that are otherwise unattainable with first-order differences alone.

**Contributions.** The core contribution of this work lies in the hybridization of US-Alg and FP-Alg, improving the sampling criteria and enabling performance improvement in sampling rate and dynamic range extension over existing approaches.

□ **Algorithm.** We propose a novel recovery method, the HoD-FP, which generalizes the first-order FP-Alg and is backed by recovery guarantees, operating in regimes where existing methods fail (see Fig. 1).

□ **Experiments.** We conduct hardware experiments under challenging scenarios—(i) 3.42x Nyquist rate, (ii) 11.24x DR extension, and (iii) 10.19 kHz input bandwidth—to demonstrate the practical advantages of the proposed HoD-FP method.

## II. HIGH-ORDER FOURIER-PRONY RECOVERY

**Problem Formulation.** We consider the  $\tau$ -periodic bandlimited signal, which is mathematically defined as,

$$g(t) = \sum_{k=-K}^K g_k e^{j \frac{2k\pi t}{\tau}}, \quad t \in [0, \tau], \quad g \in \mathbb{R} \quad (1)$$

for which its bandwidth is characterized by  $\Omega_g = 2K\pi/\tau$ . The folding non-linearity maps  $g(t)$  into a low-dynamic-range, continuous-time signal,  $y(t) = \mathcal{M}_\lambda(g(t))$ , where

$$\mathcal{M}_\lambda : g \mapsto 2\lambda \left( \left\lfloor \frac{g}{2\lambda} + \frac{1}{2} \right\rfloor - \frac{1}{2} \right), \quad \llbracket g \rrbracket \stackrel{\text{def}}{=} g - \lfloor g \rfloor, \quad \lambda > 0 \quad (2)$$

and  $\lfloor g \rfloor = \sup \{k \in \mathbb{Z} | k \leq g\}$  denotes the integer part of  $g$ . Subsequently,  $y(t)$  is pointwise sampled, resulting in folded samples  $y[n] = \mathcal{M}_\lambda(g(t))|_{t=nT}$ ,  $n \in \mathbb{I}_N$  where  $T = \frac{\tau}{N}$  is sampling step and  $N$  is the number of samples ( $\mathbb{I}_N = \{0, \dots, N-1\}$ ). In real-world scenarios, since the modulo-folding acts in analog-domain, noise arises from (i) thermal noise that follows a Gaussian distribution [18] and (ii) quantization noise that follows a uniform distribution. As a result, the noisy, “distorted” folded measurements can be expressed as [19],  $y_w[n] = y[n] + w[n]$ . In practice, since USF offers HDRes with the same bit-budget, thermal noise dominates the measurement noise, leading to  $w[n] \sim \mathcal{N}(0, \sigma^2)$  [11]. We refer the reader to Fig. 6 in [11] for details on hardware experiments that justify the noise hypothesis. Given  $\{y_w[n]\}_{n \in \mathbb{I}_N}$ , our goal is to develop a *theoretically guaranteed recovery method* that is noise resilient and operates at *low-sampling-rate*.

**Incorporating HoD with FP-Alg.** The key advantage of FP-Alg lies in *enhancing sparsity* by using a combination approach: operating in HoD domain and introducing non-linear filtering. Note that,  $g = \mathcal{M}_\lambda(g) + \varepsilon_g$ ,  $\varepsilon_g(t) = \sum_{m=1}^M c_m u(t - \tau_m)$ , where  $u(\cdot)$  is the unit step function, and  $c_m \in 2\lambda\mathbb{Z}$  and

$\tau_m \in T\mathbb{I}_N$  denote the fold amplitude and instant, respectively. Denote by  $\{\Delta^{(h)}g, \Delta^{(h)}y, \Delta^{(h)}\varepsilon_g\}$  the  $h$ -th order finite difference of  $\{g, y, \varepsilon_g\}$ , respectively. Then, we have,

$$\Delta^{(h)}g[n] = \Delta^{(h)}y[n] + \Delta^{(h)}\varepsilon_g[n] \quad (3)$$

where  $\Delta^{(h)}\varepsilon_g[n] = \sum_{m=1}^{M_h} c_{m,h} \delta[n - n_{m,h}]$ ,  $c_{m,h} \in 2\lambda\mathbb{Z}$ ,  $n_{m,h} \in \mathbb{I}_{N-h}$ , and  $M_h \geq M_{h-1}$ ,  $h \in \mathbb{Z}^+$ . While, in practice, the noisy folded measurements lead to,  $\Delta^{(h)}y_w[n] = \Delta^{(h)}g[n] - \Delta^{(h)}\varepsilon_g[n] + \Delta^{(h)}w[n]$ , where  $\Delta^{(h)}w[n] \sim \mathcal{N}(0, \sigma_h^2)$  and  $\sigma_h = (\frac{(2h)!}{(h!)^2})^{\frac{1}{2}}\sigma$ . In this paper, we leverage the signal sparsity in HoD domain—an overlooked property in existing literature. By definition, we have,

$$\Delta^{(h)}g[n] = \mathcal{M}_\lambda(\Delta^{(h)}g[n]) + \varepsilon_{\Delta^{(h)}g}[n] \quad (4)$$

and from (3), using modular arithmetic, we can conclude that,

$$\mathcal{M}_\lambda(\Delta^{(h)}g[n]) \stackrel{(a)}{=} \mathcal{M}_\lambda(\Delta^{(h)}y[n]) \quad (5)$$

where (a) follows from  $\Delta^{(h)}\varepsilon_g[n] \in 2\lambda\mathbb{Z}$ . Hence, (4) translates to,  $\Delta^{(h)}g[n] = \mathcal{M}_\lambda(\Delta^{(h)}y[n]) + \varepsilon_{\Delta^{(h)}g}[n]$ , where

$$\varepsilon_{\Delta^{(h)}g}[n] = \sum_{m=1}^{\bar{M}_h} \bar{c}_{m,h} \delta[n - \bar{n}_{m,h}], \quad \bar{c}_{m,h} \in 2\lambda\mathbb{Z}. \quad (6)$$

Under appropriate sampling condition, we can obtain amplitude shrinkage of  $\|\Delta^{(h)}g\|_{\ell_\infty}$ , leading to *promotion of sparsity*,

$$\|\Delta^{(h)}g\|_{\ell_\infty} \leq \|\Delta^{(h-1)}g\|_{\ell_\infty} \implies \bar{M}_h \leq M_h. \quad (7)$$

Therefore, (7) enables the recovery of  $\varepsilon_{\Delta^{(h)}g}$  via sparse estimation, so that  $\mathcal{M}_\lambda(\Delta^{(h)}y[n]) + \varepsilon_{\Delta^{(h)}g}[n] \mapsto \Delta^{(h)}g[n]$ .

Our main result is summarized as follows:

**Theorem 1.** Let  $g(t) = \sum_{k=-K}^K g_k e^{j\frac{2k\pi t}{\tau}}$ ,  $t \in [0, \tau]$ ,  $g \in \mathbb{R}$  and the noisy folded samples be  $y_w[n] = \mathcal{M}_\lambda(g(nT)) + w[n]$ ,  $n \in \mathbb{I}_N$  with  $T = \tau/N$  and  $w[n] \sim \mathcal{N}(0, \sigma^2)$ . Then,  $g[n]$  can be reconstructed up to an error

$$\text{std}\{\mathcal{P}_{\frac{2K\pi}{\tau}}(\tilde{g}) - g\} \leq \sqrt{\frac{2K}{N}}\sigma \quad (8)$$

where  $\text{std}\{\cdot\}$  and  $\mathcal{P}_\Omega(\cdot)$  represent the standard deviation and bandlimited projection within  $[-\Omega, \Omega]$ , provided that,

$$N \geq \max\left(\max\left(\frac{6\|g\|_{\mathbf{L}_\infty}}{\lambda}, 6K + 2\right) + h, \frac{2K\lambda^2(h!)^2}{\lambda^2(h!)^2 - 2\sigma^2(2h)!}\right),$$

$$T < \frac{\tau}{4K\pi}, \quad \text{where } h = \left\lceil \frac{\ln(2\lambda) - \ln\|g\|_{\mathbf{L}_\infty}}{\ln(2K\pi T) - \ln\tau} \right\rceil. \quad (9)$$

*Proof.* We start our proof with the amplitude shrinkage: Define the shift-difference operator as  $\mathcal{S}_T(\cdot) = (\cdot)(t+T) - (\cdot)(t)$ .

**Amplitude Shrinkage.** Then, by definition, we can derive that,

$$\Delta^{(h)}g[n] = \mathcal{S}_T^{(h)}(g)(t) \Big|_{t=nT}, \quad \mathcal{S}_T^{(h)} = \mathcal{S}_T \circ \mathcal{S}_T^{(h-1)} \quad (10)$$

where  $\circ$  denotes function composition. Next, we prove that  $\|\mathcal{S}_T\|_{\mathbf{L}_\infty} < 1$  if  $T < \frac{1}{\Omega_g}$ . Since  $g$  is  $\Omega_g$ -bandlimited, from Bernstein's inequality, we can derive that,

$$\|\mathcal{S}_T(g)\|_{\mathbf{L}_\infty} \leq \|\partial_t^{(1)}g\|_{\mathbf{L}_\infty} T \leq \Omega_g T \|g\|_{\mathbf{L}_\infty}.$$

By induction, we have  $\|\Delta^{(h)}g\|_{\ell_\infty} \leq (\Omega_g T)^h \|g\|_{\mathbf{L}_\infty}$ . Given  $T < \Omega_g^{-1}$ , hence, we can further derive that,

$$h \geq \left\lceil \frac{\ln(2\lambda) - \ln\|g\|_{\mathbf{L}_\infty}}{\ln(\Omega_g T)} \right\rceil \implies \|\Delta^{(h)}g\|_{\ell_\infty} \leq 2\lambda. \quad (11)$$

**Bounded Sparsity Level.** Let  $h = \left\lceil \frac{\ln(2\lambda) - \ln\|g\|_{\mathbf{L}_\infty}}{\ln(\Omega_g T)} \right\rceil$ , then we can derive that,  $\overline{M}_h \leq 4K$  since  $\|\mathcal{S}_T^{(h)}(g)\|_{\mathbf{L}_\infty} \leq 2\lambda$  and thus the modulo-folding is only triggered when  $|\mathcal{S}_T^{(h)}(g)(t)| \geq \lambda$ .

**Residue Estimation via Fourier Partitioning.** Denote by  $\{\hat{g}_h, \hat{y}_{h,w}, \hat{\varepsilon}_{g,h}, \hat{w}_h\}$  the Discrete Fourier Transform (DFT) of  $\{\Delta^{(h)}g, \Delta^{(h)}y_w, \varepsilon_{\Delta^{(h)}g}, \Delta^{(h)}w\}$ , respectively and,

$$\hat{y}_{h,w}[l] \approx \hat{g}_h[l] - \hat{\varepsilon}_{g,h}[l] + \hat{w}_h[l], \quad l \in \mathbb{I}_{N-h}. \quad (12)$$

To evaluate  $\hat{y}_{h,w}$ , we first compute  $\Delta^{(h)}g$ , as well as  $\hat{g}_h$ . By definition, from (1), we can obtain that,

$$\Delta^{(h)}g[n] = \sum_{k=-K}^K g_{k,h} e^{j\frac{2k\pi T n}{\tau}}, \quad g_{k,h} = g_k(e^{j\frac{2k\pi T}{\tau}} - 1)^h.$$

Then,  $\hat{g}_h[l]$  can be mathematically characterized as,

$$\hat{g}_h[l] \stackrel{(b)}{\approx} \sum_{k=-K}^K g_{k,h} \sum_{n=0}^{N-h-1} e^{j\frac{2\pi n}{N-h}(k-l)} = (N-h)g_{m,h}$$

which follows from the hypothesis that  $N$  is sufficiently large. As a result, we can derive that,  $\hat{g}_h[l] = 0, \forall l \in [K+1, N-h-K]$ . Hence, in the out-of-band region ( $[K+1, N-h-K]$ ), we have  $\hat{y}_{h,w}[l] = -\hat{\varepsilon}_{g,h}[l] + \hat{w}_h[l]$ . Next, we compute  $\hat{\varepsilon}_{g,h}$  and  $\hat{w}_h$  to characterize  $\hat{y}_{h,w}$ , utilizing (6),

$$\begin{aligned} \hat{\varepsilon}_{g,h}[l] &= \sum_{m=1}^{\overline{M}_h} \bar{c}_{m,h} e^{ju_{m,h}l}, \quad \mathbb{E}((\hat{w}_h)^2) = \sigma_{\hat{w}_h}^2 \\ \text{where } u_{m,h} &= \frac{-2\pi \bar{n}_{m,h}}{N-h} \quad \text{and } \sigma_{\hat{w}_h} = \left(\frac{(N-h)(2h)!}{(h!)^2}\right)^{\frac{1}{2}} \sigma. \end{aligned}$$

Note that,  $\bar{c}_{m,h} \in \{-2\lambda, 2\lambda\}$  since  $\|\mathcal{S}_T^{(h)}(g)\|_{\mathbf{L}_\infty} \leq 2\lambda$ . Thus, in the out-of-band region,  $\hat{y}_{h,w}$  can be expressed as,

$$\hat{y}_{h,w}[l] = \sum_{m=1}^{\overline{M}_h} -\bar{c}_{m,h} e^{ju_{m,h}l} + \hat{w}_h[l]. \quad (13)$$

Finding  $\{\bar{c}_{m,h}, u_{m,h}\}_{m=0}^{\overline{M}_h-1}$  from  $\{\hat{y}_{h,w}[l]\}_{l=K+1}^{N-h-K}$  boils down to spectral estimation. To establish the link between noise level and parametric estimation precision, we resort to the Cramér-Rao Bounds (CRBs) under additive white Gaussian noise  $\hat{w}_h$ . As shown in [20]–[22], the CRBs derived for individual frequency apply to multiple frequencies scenario, if they are well-separated. Such kind of result holds in our context, since  $\|\mathcal{S}_T^{(h)}(g)\|_{\mathbf{L}_\infty} \leq 2\lambda$ . Let  $\{\text{std}\{\bar{c}_{m,h}\}, \text{std}\{u_{m,h}\}\}$  represent the standard deviation of the error of estimating the sinusoidal parameter  $\{\bar{c}_{m,h}, u_{m,h}\}$ , thus the CRBs read [23],  $\text{std}\{u_{m,h}\} \geq \frac{\sqrt{6}\sigma_{\hat{w}_h}}{|\bar{c}_{m,h}|(N-h-2K)^{3/2}}$ ,  $\text{std}\{\bar{c}_{m,h}\} \geq \frac{\sigma_{\hat{w}_h}}{\sqrt{2}(N-h-2K)^{1/2}}$ . It is well-documented that the accuracy of algorithms like maximum likelihood estimator asymptotically approach CRBs for a large range of noise levels, when the number of samples  $N$  tends to infinity [21], [24]. This suggests, if such efficient algorithms are used and  $N$  is sufficiently large, the inequality above can be treated as an equality in practice, leading to,  $\text{std}\{\bar{n}_{m,h}\} = \frac{\sqrt{6}(N-h)\sigma_{\hat{w}_h}}{4\pi\lambda(N-h-2K)^{3/2}}$ ,  $\text{std}\{\frac{\bar{c}_{m,h}}{2\lambda}\} = \frac{\sigma_{\hat{w}_h}}{2\sqrt{2}\lambda(N-h-2K)^{1/2}}$ , where  $\bar{n}_{m,h} \in \mathbb{I}_{N-h}$  and  $\frac{\bar{c}_{m,h}}{2\lambda} \in \{-1, 1\}$ , hence, we can exactly find  $\{\bar{c}_{m,h}, \bar{n}_{m,h}\}$  if,

$$\max\left(\text{std}\{\bar{n}_{m,h}\}, \text{std}\{\frac{\bar{c}_{m,h}}{2\lambda}\}\right) \leq \frac{1}{4}. \quad (14)$$

Given that  $N$  is large enough, *i.e.*  $N-h \gg 6K+2$ , we have  $\text{std}\{\bar{n}_{m,h}\} \leq \text{std}\{\frac{\bar{c}_{m,h}}{2\lambda}\}$ , and thereby, (14)

TABLE I: Hardware Experiments: Parameters and Performance Metrics.

Figure	Exp. No.	Oversampling Factor	$\frac{\Omega_g}{2\pi}$	$T$	$\ g\ _{\mathbf{L}_\infty}$	$\lambda$	$N$	$M$	$h$	$\mathcal{E}(\tilde{g}, g)$				
			(kHz)	( $\mu$ s)	(V)	(V)				HoD-FP	IterSIS [13]	FP-Alg [3]	WaveBus [14]	B2R2 [15]
Fig. 1	I	3.42	0.65	225	10.37	2.01	89	39	6	$1.40 \times 10^{-2}$	$2.31 \times 10^1$	$1.86 \times 10^1$	$2.01 \times 10^1$	$4.89 \times 10^1$
—	II	6.45	1.11	70	8.99	0.80	400	205	4	$2.47 \times 10^{-2}$	—	—	$1.50 \times 10^1$	$2.66 \times 10^1$
—	III	4.46	10.19	11	1.97	0.40	455	318	2	$1.41 \times 10^{-3}$	—	—	$1.37 \times 10^0$	$1.54 \times 10^0$

translates to,

$$\sqrt{\frac{N-h}{N-h-2K}} \sqrt{\frac{(2h)!}{(h!)^2}} \frac{\sigma}{\lambda} \leq \frac{1}{\sqrt{2}}. \quad (15)$$

Since  $\frac{N-h}{N-h-2K} < \frac{N}{N-2K}$ , hence  $\frac{N}{2K} \geq (1 - \frac{2\sigma^2}{\lambda^2} \frac{(2h)!}{(h!)^2})^{-1}$  guarantees that (14) holds, where  $N/2K = \pi/\Omega_g T$  represents the oversampling factor. Hence,  $\varepsilon_{\Delta^{(h)}g}$  can be recovered.

**Recovery and Denoising.** With  $\varepsilon_{\Delta^{(h)}g}$  known, we can recover  $\varepsilon_g$  up to an unknown constant ( $2\lambda\mathbb{Z}$ ) via anti-difference operation [2]. From (3) and (4), we obtain  $\Delta^{(h)}\varepsilon_g$ , since  $\Delta^{(h)}\varepsilon_g[n] = \mathcal{M}_\lambda(\Delta^{(h)}y[n]) + \varepsilon_{\Delta^{(h)}g}[n] - \Delta^{(h)}y[n]$ . Let  $\mathbf{S}$  denote the anti-difference operator followed by on-grid projection, which is defined as,  $\mathbf{S}\Delta^{(l)}\varepsilon_g \mapsto \lfloor \mathbf{S}\Delta^{(l)}\varepsilon_g + \lambda/(2\lambda) \rfloor$ . This leads to  $\Delta^{(l-1)}\varepsilon_g[n] = \mathbf{S}\Delta^{(l)}\varepsilon_g[n] + \kappa_l f[n]$ , where  $f[n] = 2\lambda$  and  $\kappa_l \in \mathbb{Z}$ . As demonstrated in [2], we can resolve  $\kappa_l, l \in [2, h]$ . By applying  $\mathbf{S}$  twice, we have that,

$$\Delta^{(l-2)}\varepsilon_g[n] = \mathbf{S}^{(2)}\Delta^{(l)}\varepsilon_g[n] + \kappa_l \mathbf{S}f[n] + \kappa_{l-1}f[n] \quad (16)$$

where  $\mathbf{S}f[n] = 2\lambda n$  is a linear sequence. Furthermore,  $|\Delta^{(l-2)}\varepsilon_g[n] - \Delta^{(l-2)}\varepsilon_g[n+J]|$  is upper bounded, since

$$\Delta^{(l-2)}\varepsilon_g([n] - [n+J]) \in 2\lambda J \left[ \kappa_l - \frac{3\|g\|_{\mathbf{L}_\infty}}{2\lambda J}, \kappa_l + \frac{3\|g\|_{\mathbf{L}_\infty}}{2\lambda J} \right]. \quad (17)$$

As a result, (17) has an unique integer solution to  $\kappa_l$ , if

$$\frac{3\|g\|_{\mathbf{L}_\infty}}{2\lambda J} \leq \frac{1}{4} \iff J \geq \left\lceil \frac{6\|g\|_{\mathbf{L}_\infty}}{\lambda} \right\rceil. \quad (18)$$

We refer the reader to Theorem 2 in [2] for mathematical details. With (17) and (18), we can recursively estimate  $\kappa_l$  and reconstruct  $\varepsilon_g$  and  $\tilde{g}$  up to an unknown constant  $2\lambda\mathbb{Z}$ ,

$$\tilde{g}[n] = y_w[n] + \mathbf{S}^{(h)}\Delta^{(h)}\varepsilon_g[n]. \quad (19)$$

The signal prior in (1) allows for enhancing reconstruction precision via low-pass filtering, which is,  $\mathcal{P}_{\Omega_g}(g) = g$  and  $\text{std}\{\mathcal{P}_{\Omega_g}(w)\} = (\frac{2K}{N})^{1/2}\sigma$ , where  $\mathcal{P}_{\Omega_g}(\cdot)$  denotes the bandlimited projection within  $[-\Omega_g, \Omega_g]$ . Integrating ingredients above, finally we have,  $\text{std}\{\mathcal{P}_{\Omega_g}(\tilde{g}) - g\} \leq (\frac{2K}{N})^{1/2}\sigma$ .  $\square$

**Remarks.** The key takeaway from Theorem 1 is threefold: i) Theorem 1 improves the sampling rate condition in [2] by eliminating the Euler’s constant “e”, ii) Theorem 1 also applies to general bandlimited signals, although it is derived based on the signal model in (1) (see Section III), and iii) Oversampling factor, namely  $\frac{N}{2K}$ , affects the finite difference depth  $h$  and final recovery precision (8).

**Algorithmic Implementation.** The proof of Theorem 1 is constructive and leads to a noise resilient signal recovery approach—high-order Fourier-Prony algorithm (*viz.* HoD-FP), that also applies to general bandlimited signals. One key step in HoD-FP method is spectral estimation, aiming at finding the residue against amplified measurement noise. In this paper, we use the classic matrix pencil method for this purpose [25]<sup>1</sup>. The procedure of HoD-FP is summarized in Algorithm 1.

<sup>1</sup>Other high-resolution techniques like atomic-norm minimization [26] and model-fitting [24] could also be used in our context.

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**HoD-FP:** High-Order Fourier-Prony Recovery.

---

**Input:** Noisy folded measurements  $\{y_w[n]\}_{n \in \mathbb{I}_N}$ .

- 1: Compute the difference order  $h$  via (11).
- 2: Conduct  $h$ -th order difference on  $y_w$ .
- 3: Calculate  $\hat{y}_{h,w}[l]$  via DFT.
- 4: Using matrix pencil [25] to recover  $\varepsilon_{\Delta^{(h)}g}$ .
- 5: Recover  $\varepsilon_g$  by recursively computing  $\kappa_l$  via (17).
- 6: Reconstruct  $\tilde{g}$  via (19).
- 7: Conduct bandlimited projection:  $\tilde{g} \leftarrow \mathcal{P}_{\Omega_g}(g)$ .

**Output:** The recovered signal  $\tilde{g}$ .

---

### III. EXPERIMENTS

To translate theory into practice, we conduct three hardware experiments to validate the proposed **HoD-FP** algorithm, spanning (i) low-sampling-rate, (ii) large dynamic range (DR) extension and (iii) large input bandwidth. We benchmark our method against existing recovery approaches, including **IterSiS** [13], **FP-Alg** [3], **WaveBus** [14] and **B2R2** [15], to demonstrate its algorithmic robustness and practical advantages.

**Experimental Protocol.** In each experiment, the analog bandlimited signal generated from function generator is fed into modulo-ADC [3]. Together with the output of the modulo-ADC, we simultaneously record the original HDR input on the oscilloscope, serving as the ground truth. Experimental parameters including input bandwidth  $\Omega_g$ , sampling rate  $T$ , dynamic range  $\|g\|_{\mathbf{L}_\infty}$ , among others are tabulated in Table I.

**Low-Sampling-Rate.** Oversampling is the critical factor for most USF recovery methods. In the first experiment, we use the same signal waveform that was evaluated in Fig. 8 (Experiment 4) in [3], while pushing the sampling rate as low as 3.42 Nyquist-rate with  $5.16\times$  DR extension, as shown in Fig. 1. Due to the challenging sampling scenario, all existing approaches fail (see Fig. 1). However, our HoD-FP algorithm offers an accurate signal reconstruction with  $\mathcal{E}(\tilde{\mathbf{g}}, \mathbf{g}) \propto 10^{-2}$ , operating at 6-th order difference domain. This effectively demonstrates the low-sampling-rate capability and noise resilience of the proposed HoD-FP method.

**Large DR.** Dynamic range and input signal bandwidth are the two key metrics to evaluate the performance of USF. To this end, in the second experiment, we increase the DR extension as  $\|g\|_{\mathbf{L}_\infty}/\lambda = 11.24$  with oversampling factor of  $\frac{\pi}{\Omega_g T} = 6.45$ . This setting yields  $M = 205$  folds out of 400 measurements, where the existing approaches [3], [13]–[15] cannot handle (*i.e.*  $M > \frac{N}{2}$ ), as reported in Table I. While, our HoD-FP algorithm adopts 4-th order difference, and achieves precise signal reconstruction  $\mathcal{E}(\tilde{\mathbf{g}}, \mathbf{g}) \propto 10^{-2}$ .

**Large Input Bandwidth.** In the last experiment, we further push the signal bandwidth to  $\frac{\Omega_g}{2\pi} = 10.19$  kHz and use oversampling factor of  $\frac{\pi}{\Omega_g T} = 4.46$  with  $\|g\|_{\mathbf{L}_\infty}/\lambda = 4.93$ . This sampling setup results in substantial folding-count ( $M = 318, N = 455$ ), where previous approaches cannot handle. HoD-FP algorithm successfully reconstruct the input signal, showcasing its practical advantages of processing large amount of folds in low-sampling-rate, high-bandwidth scenarios.

### IV. CONCLUSION

The Unlimited Sensing Framework (USF) breaks the bottleneck of concurrent high-dynamic-range and high-digital-resolution data capture in the conventional sampling scheme. In this paper, we propose a joint time-Fourier domain method that is theoretically guaranteed and offers superior performance. We benchmark our method against state-of-the-art approaches and demonstrate its superior performance in challenging hardware experiments. Our future work lies in the fronts of: (i) relaxing the sampling conditions via optimization scheme, (ii) involving the non-Gaussian measurement distortion in noise analysis and (iii) robust algorithm design.



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